



# Florida 4-H Public Speaking Score Sheet

**UF** UNIVERSITY of  
**FLORIDA**  
IFAS Extension  
4-H Youth Development

Junior \_\_\_\_\_ Intermediate \_\_\_\_\_ Senior \_\_\_\_\_

Name: \_\_\_\_\_ County: \_\_\_\_\_

Speech Title: \_\_\_\_\_

**Time Limits:** (General) Juniors & Intermediate: 3-7 minutes  
(Horse) Juniors & Intermediate: 3-7 minutes

Seniors: 5-7 minutes  
Seniors: 8-10

\*Deduct 5 points if speech does not fall into allotted time.

Judging Criteria	Perfect Score	Speaker's Score	Judge's Comments
<b>I. Composition (55 points)</b>			
<b>Content</b>			
<b>Choice of Material</b> - Topic appropriate for age/skill of youth.	10		
<b>Related to 4-H</b> - Entire speech does not need to feature 4-H, but each contestant must, at some point, mention 4-H & its relationship to the material being presented.	5		
<b>Comprehension &amp; Accuracy</b> - Knowledge & understanding of topic; reliable sources cited.	10		
<b>Organization of Material</b> - Introduction gets attention; main points organized; transitions used correctly; main points restated in conclusion.	15		
<b>Use of Language</b> - Good grammar; Topic understandable as described.	15		
<b>II. Presentation (45 points)</b>			
<b>Projection to Audience &amp; Voice Control</b> - Delivery relaxed, smooth & flowing; spoke clearly. Effective regulation of volume & rate of words.	20		
<b>Eye Contact &amp; Poise</b> - Eye contact with their audience. Effective use of notes, if used; displays confidence & composure.	15		
<b>Appearance</b> - Neat, well-groomed, good posture, nice blouse/skirt or slacks for girls; collared shirt/slacks for boys. Tie and/or 4-H clover optional.	10		
<b>Total Score</b>	100		

Note: No questions are asked by judges/audience at conclusion of speech.

Judges Initials:

\_\_\_\_\_

**Florida 4-H Score Card for  
Demonstrations & Illustrated Talks**

Jr \_\_\_ Inter \_\_\_ Sr \_\_\_

Category: \_\_\_\_\_

Name of Participant: \_\_\_\_\_

County: \_\_\_\_\_

Title: \_\_\_\_\_ \*Time Limits: Jr & Inter: 3-12 min Sr: 5-12 min

--Only judges ask questions--\*Deduct 5 points if demonstration does not fall into allotted time.

Criteria	Max Score	4-H'er's Score	Comments
<b>I. THE 4-H MEMBER (20 points)</b>			
<b>Appearance &amp; Poise</b> Neat, well-groomed, good posture, appropriately dressed for task being performed. Calm, pleasant, confident; keeps composure when something appears to go wrong or does go wrong. Self-assured, yet pleasant manner. 4-H clover optional.	10		
<b>Voice &amp; Grammar</b> Distinct, forceful, yet natural. Clear voice with distinct enunciation & reasonably strong. Enthusiastic. Correct, well chosen words. Not memorized. Use correct grammar with clear meaning.	10		
<b>II. ORGANIZATION &amp; PRESENTATION (30 points)</b>			
<b>Introduction</b> Effective, interesting. Brief explanation of the presentation, with introduction of the 4-H'er. Introduces main points of presentation. Gets the attention of the audience.	5		
<b>Arrangement &amp; Use of Equipment</b> Right equipment for the job. Uses it correctly. Audience can see what he/she is doing.	5		
<b>Visual Aids</b> Equipment, models, charts, and supplies effective and well arranged. Chose the teaching aid to best tell the story. Charts and models neat, concise, large enough, & appropriate. Visual aids utilized in presentation.	5		
<b>Logical Sequence</b> Well organized, clear, logical steps. Evidence shows the 4-H'er has planned presentation.	5		
<b>Ability to Work Easily &amp; Efficiently</b> Steps, illustrative material, and explanation coordinated. Talks about what he/she is showing and explains the procedure. Information given fills time during the process or is related to what is being shown.	5		
<b>Summary</b> Key points summarized. Reliable sources used and cited.	5		
<b>Ability to Work as a Team** (team demos only)</b> Spoken parts are divided evenly, team members work together smoothly.	(5)		
<b>III. SUBJECT MATTER (50 points)</b>			
<b>Selection of subject – Reason for &amp; practical value of demonstration</b> Subject related to their 4-H experiences (projects, activities, etc.) Info. presented put to good use.	10		
<b>One basic theme</b> Presentation confined to one theme. Covered in the allotted time.	5		
<b>Accurate, up-to-date &amp; complete</b> Information is correct & current All the steps in the process shown.	10		
<b>Degree of difficulty</b> Material sufficiently challenges the 4-H'er – age and/or skill level.	5		
<b>Knowledge of subject &amp; related skills</b> Understands principles and practices presented. Questions adequately answered.	10		
<b>Results – Finished product good or purpose accomplished.</b>	10		
<b>TOTAL</b>	100 (105)		<b>Judges Initials:</b> _____

Total score divided by 100 = percentage score (90-100% blue, 80-89% red, 79% & below white;

20

\*\*if team demo, 95-105 blue, 84-94 red, 83 and below white)



# Florida 4-H Share-the-Fun Score Card



Junior \_\_\_\_ Intermediate \_\_\_\_ Senior \_\_\_\_

Time: \_\_\_\_\_  
Acts should be between 3-5 minutes

Act Classification:

- |                                       |   |
|---------------------------------------|---|
| <input type="checkbox"/> Instrumental | <input type="checkbox"/> Dramatic & Novelty |
| <input type="checkbox"/> Vocal        | <input type="checkbox"/> General            |
| <input type="checkbox"/> Dance        |   |

Deduct 5 pts if act does not fall into allotted time

Name of Participants: \_\_\_\_\_

County: \_\_\_\_\_ Title of Act: \_\_\_\_\_

Criteria	Perfect Score	Performance Score	Comments
<b>Talent</b> Ability, expertise, skill, proficiency, timing	30		
<b>Showmanship</b> Poise, confidence, projection, adaptability, rapport, well-rehearsed, stage presence	35		
<b>Stage Appearance</b> Clever, creative wardrobe and prop placement, as appropriate, continuity, special effects (no special consideration should be given to expensive effects, including sound systems.)	35		
<b>TOTAL</b>	100		

Additional Comments: \_\_\_\_\_

Judge's Initial's \_\_\_\_\_

**Florida 4-H PHOTOGRAPHY  
Judging Rubric**

**Division - Class** \_\_\_\_\_ **Name** \_\_\_\_\_  
**County/Club** \_\_\_\_\_

Possible Points	4	3	2	1	PTs	Comments
<b>Required Elements (4)</b>	Photo release/label statement completed and legible.	Photo release/label statement completed but not legible	Photo release/label statement incomplete but legible	Photo release/label statement incomplete.		
<b>Focus (4)</b> Sharpness quality of subject	Sharp focus of subject	Good focus of subject	Focus marginal in subject	Blurry focus of subject		
<b>Lighting (4)</b> Illumination of subject	Light is used to produce a desired emotion and <u>greatly</u> achieves this through visibility, clarity and texture <i>without creating unwanted</i>	Use of light is adequate, perhaps not exactly achieving a desired emotion. May have some unwanted shadows.	The photo is dark, underexposed. Could have added „fill flash“ to remedy somewhat	Light causes the photo to be overexposed. Difficult to fix.		
<b>Subject (4)</b> Subject used to deliver a message in a creative way	It is obvious who or what the subject is. <i>all of</i> the “rules” of composition and lighting to emphasize the subject.	It is obvious who or what the subject is. <i>some of</i> the “rules” of composition and lighting to emphasize the subject.	It is <i>unclear</i> who or what the subject is. <i>at least one of</i> the “rules” of composition and lighting) but <i>does not</i>	Photo does not seem to have a subject.		
<b>Composition(4)</b> The pleasing selection and arrangement of subjects within the picture area.	Photos are simple and uncluttered The Rule of Thirds is used as a guide for placement of the subject in the photo. WOW factor; unique	Photos are simple and uncluttered The Rule of Thirds is not necessarily followed, but at least the subject is caught attention; shows merit	Photos are cluttered, Subject is in the center of the photo. Acceptable; common	Photos seem to lack in purpose. Not remarkable; lacks imagination		
<b>Impact &amp; Creativity (4)</b>						
<b>TOTAL (24)</b>	<b>Award One</b>	<b>Blue Ribbon (24-22 points)</b>	<b>Red Ribbon (21-20 points)</b>	<b>White Ribbon (19-17 points)</b>		<b>Total Points Earned:</b>



# FLORIDA 4-H GRAPHIC DESIGN SCORE SHEET

Name: \_\_\_\_\_

County: \_\_\_\_\_

AGE DIVISION	
<input type="checkbox"/> Cloverbud	<input type="checkbox"/> Intermediate
<input type="checkbox"/> Junior	<input type="checkbox"/> Senior

CLASS	
<input type="checkbox"/> Brochure	<input type="checkbox"/> PowerPoint
<input type="checkbox"/> Flyer	<input type="checkbox"/> Other

Criteria	Possible Points	Points Awarded	Remarks
<b>FONT STYLE AND GRAPHICS</b>	(20)		
Fonts and graphics are complementary. Graphics are appropriate for intended use, and are not copyrighted. If emblem is used, it is used appropriately and follows guidelines.	20		
<b>FLOW OF DESIGN</b>	(20)		
Appropriate white space is used. Design is eye catching and is easy to follow. Overall craftsmanship if design is clean.	20		
<b>Color</b>	(20)		
Colors used are attractive and not overpowering. Chosen pallet does not strain the eyes. If text appears on top of color, it is in a contrasting hue to optimize readability.	20		
<b>Educational Components</b>	(20)		
The entry has educational aspects, and teaches the reader something.	10		
Information used is factual and sources are sited.	10		
<b>Clear Delivery of Message</b>	(20)		
Proper grammar is used.	10		
Written components are thought out and not filler for the entry. Message maintains interest of reader.	10		
<b>Final Total</b>	<b>100</b>		

Additional Comments:

**Blue: 100 – 90   Red: 89 – 80   White: 79 – 0**

**Florida 4-H**

**Fashion Revue Scorecard**

Name: \_\_\_\_\_

County: \_\_\_\_\_

Division \_\_\_\_\_

Junior: 8-10

Senior 14-18

Project Report (20 pts)

Interview/Modeling (16 pts)

Garment (24 pts)

Submitted Late (-10 pts)

Total Points (80 pts):

Placing:  Blue: 80-70  Red: 69-50  White: 49-Below

(Overall Placing)  1<sup>st</sup> Place  2<sup>nd</sup> Place  3<sup>rd</sup> Place

Category:  Personally Sewn  1st Year Sewer  Repurposed

Judge Initials: \_\_\_\_\_

	Excellent 4	Very Good 3	Satisfactory 2	Needs Improvement 1	Score
<b>EXHIBITOR</b> <i>Interview and Modeling</i>					
<b>Self Esteem Poise/Posture</b>	Exhibits confidence. Self assured. Models garment to its best advantage. Good use of gestures and facial expressions.	Confident. Poised and graceful with some exhibit of appropriate posture. Appropriate use of gestures and facial expressions.	Presents garment with little enthusiasm and minimal poise. Limited facial expressions.	Appears awkward or ill at ease when presenting garment. Additional practice will help increase confidence.	
<b>Personal Presentation/Grooming</b>	Fresh and well groomed. Neat in appearance. Skin, hair, nails, clean and well taken care for. Shoes spotless and in great condition.	Well groomed. Neat in appearance. Skin, hair, nails clean and in good condition.	Neat in appearance. Skin, hair and nails clean. Shoes need attention.	Appearance needs more attentions: skin, hair, nails and/or shoes are untidy or soiled.	
<b>Verbal Communication Skills</b>	Engages confidently with judges. Full eye contact. Speaks clearly and succinctly.	Engages with judges. Makes eye contact. Speaks somewhat clearly.	Limited eye contact and engagement with judges. Difficult to understand when speaking.	Nervousness prevents further engagement with judges.	
<b>Subject Matter Knowledge</b>	Thorough knowledge of construction techniques, garment care, fabric, fiber content, origin of recycled items, and cost.	Able to answer questions regarding garment care, construction techniques, fabric content, cost and origin of recycled items.	Limited/Basic knowledge. Able to answer questions with prompting.	Unable to answer multiple questions for skill level.	
<b>GARMENT</b>					
<b>Cost/Value</b>	Great quality for money invested (fabric, buttonholes, zipper, seams, hems). Cost and time for care is a great bargain.	Good quality for money invested (fabric, buttonholes, zipper, seams, hems). Cost and time for care is reasonable.	Average quality for money invested. Cost and time for care not considered.	Poor quality for money invested. Cost or time for care exceeds value of garment.	
<b>Creativity/Originality</b>	Outstanding vision in designing/creating a garment. Unusual novelty, innovation show. Demonstrates inventive skills.	Creativity/originality exists but does not exceed expectations.	Little creativity/originality exhibited.	No creativity/originality exhibited.	

	<b>Excellent 4</b>	<b>Very Good 3</b>	<b>Satisfactory 2</b>	<b>Needs Improvement 1</b>	<b>Score</b>
<b>Choice of Style and Fit</b>	Outstanding harmony of style in relation to fabric, trim, construction and pleasing proportion to body type. Outstanding skills in designing attractive, comfortable and becoming clothing sized for style and body type. Ultimate well fitting garment.	Suitable balance of style in relation to fabric, construction and body type. Appropriate ease for a good fit of neck, shoulder, sleeves, waist, crotch with no wrinkles or pulls.	Nice combination of fabric and trim. Fit and ease mostly accurate but needing attention in a few places.	Style too simple. Out of style or inappropriate for category. Not well suited to body type. Garment has fit defects that detract from overall appearance.	
<b>Workmanship as it relates to outside appearance</b>	Well constructed and will wear well. Construction detail suited to style and fabric. Grain line maintained. Darts and seam lines correctly located. Clean and well pressed. Fabric ideal for intended purpose of wardrobe. Choice of style and design fit age and activities of model.	Minor construction flaws which do not affect its overall appearance or durability. Hangs mostly evenly. Clean and pressed. Age appropriate.	Construction techniques show, affecting appearance and durability. Garment shows wear. Age appropriateness questionable. Not an overall neat construction.	Construction techniques and workmanship detract from garment. Needs better pressing/cleaning. Design/fabric is not appropriate for age or activity.	
<b>Coordinated Total Look</b>	Outfit looks smart and put together. Fabric, style, color and accessories express individual personality and compliment the model. Accessories enhance overall look of outfit.	Outfit complements the model. Suitable for size, body build and age. Good coordination of style and color. Accessories relate well to look of outfit.	Outfit looks good on model. Color, style, and/or accessories have minimal effect to enhance look of outfit.	Outfit does not look good on model. Appropriate color and/or accessories lacking or conflict with outfit.	
<b>Use of Color and Fabric</b>	Imaginative use of fabric and trim to express individual personality. Color theory applied. Complements personal color characteristics.	Creative use of fabric and trim. Color enhances personal attributes. Knowledge of color theory used.	Garment/item nicely designed but lacks color balance and unity of decoration.	Fabric not appropriate for use in the garment/item. Little coordination of color and trim.	
	<b>Excellent (20-15)</b>	<b>Satisfactory (14-10)</b>	<b>Needs Improvement (9-Below)</b>		<b>Score</b>
<b>Project Report</b>	Report is complete, neat with no spelling/grammatical errors. All parts demonstrate thorough knowledge of clothing project. Above and beyond expectations.	Report is complete, neat with few spelling/grammatical errors. Report demonstrates average knowledge of clothing project.	Lacking in neatness, subject matter knowledge. Contains several spelling/grammatical errors.		

Comments (Please use additional page if needed):



## Chef in Training Scoring Rubric

Name: \_\_\_\_\_

Age Category: \_\_\_\_\_

Class: Finger Food    Sweet    Bread

Food Group: Dairy    Protein    Fruit    Vegetables    Grains



Category	Description	Points Possible	Points earned	Comments
<b>Presentation</b>	Is the food displayed nicely? Does it look appetizing?	10		
<b>Taste</b>	Does it taste good? Would you like to have more of it?	10		
<b>Palpability</b>	Is the food easy to eat or is dry, hard to chew, slimy, etc.?	10		
<b>Recipe</b>	Is this healthy recipe? Is it low in sugar? Does it contain a good source of fiber?	10		
<b>Difficulty and age appropriate</b>	How complicated was the recipe? Was it appropriate for the youth to do with little assistance?	10		
<b>Total points</b>				